



Journey of a Coin around the Roman Empire.



If a Roman coin could talk it would have some great stories to tell.

- Roman coins were used and carried all over the Empire and were a useful way for the ruling Emperor to show people living in the provinces what he looked like (he would often be shown as a god) and to remind them of his power and authority.
- Use counters or modern day coins. The aim of the game is to travel around the Roman Empire and get to Rome. Roll the dice to move your coin around the board. The first coin to reach Rome is the winner. For 2+ players.

A lady in Britannia keeps hold of your coin to copy the hairstyle of the person on it. Miss a turn.

Your coin is being taken by a Roman general to Germania where he is being stationed. Go back 2 spaces.

A soldier buys perfume oil for his wife from an Egyptian perfume seller on his way home. Go forward 2 spaces.

Welcome home to Rome!

Good luck getting back to Rome!

A general buys wine for his soldiers from a wine merchant heading to Rome! Go forward 1 space.

Your coin is lost in a market-place. Go back 2 spaces.

- 1: Alpes Poenninae
- 2: Alpes Graiae
- 3: Alpes Cottiae
- 4: Alpes Maritimae

PROVINCIAE IMPERII ROMANORUM
AD 210

Map of the Roman Empire at its Height